

# Well-typed Music Does Not Sound Wrong *(Experience Report)*

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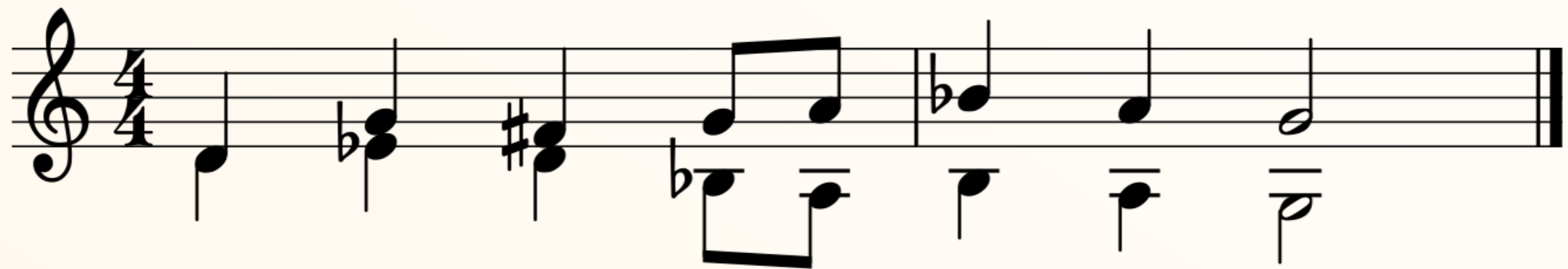
University of Warwick  
m.gale@warwick.ac.uk

**Haskell Symposium 2017**

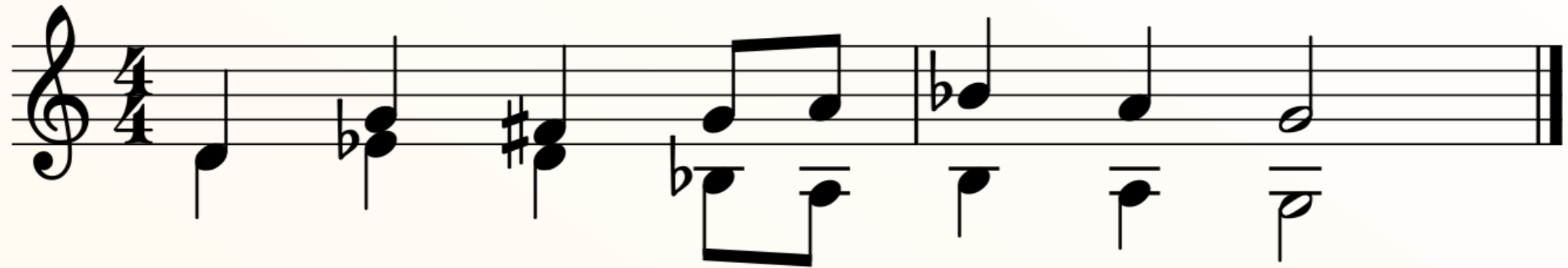
Oxford, United Kingdom

8 September 2017

# Does this piece sound good?



# Mezzo example



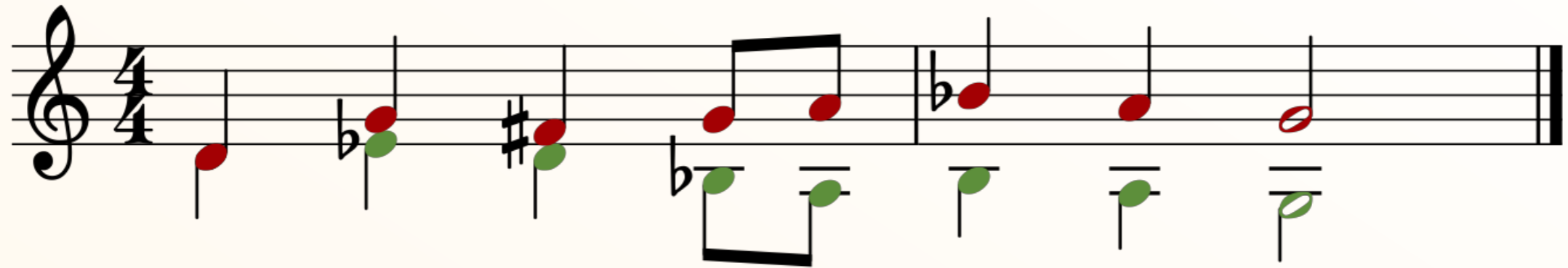
```
import Mezzo
```

```
v1 = d qn :|: g qn :|: fs qn :|: g en  
:|: a en :|: bf qn :|: a qn :|: g hn
```

```
v2 = d qn :|: ef qn :|: d qn :|: bf_ en  
:|: a_ en :|: b_ qn :|: a_ qn :|: g_ hn
```

```
main = playLive (v1 :-: v2)
```

# Mezzo example



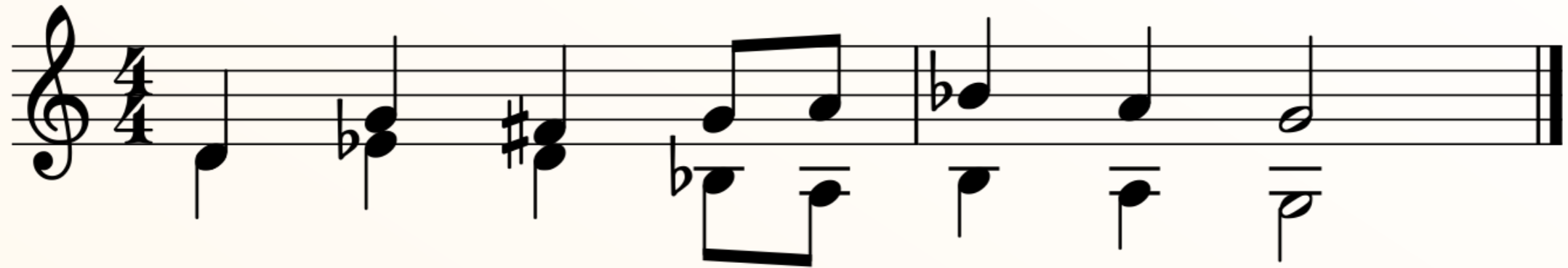
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```
v2 = d qn :|: ef qn :|: d qn :|: bf_ en  
:|: a_ en :|: b_ qn :|: a_ qn :|: g_ hn
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main = playLive (v1 :-: v2)
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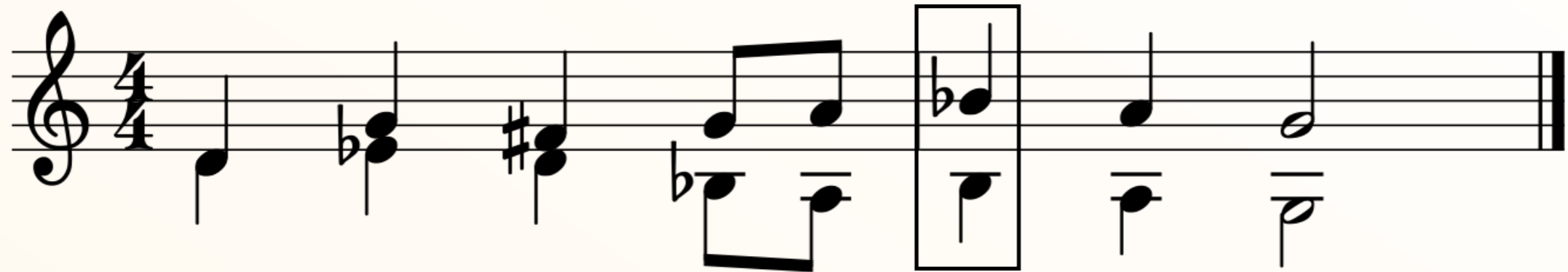
# Mezzo example



`import Mezzo`

- Major sevenths are not permitted in harmony:  
Bb and B\_
- Direct motion into a perfect octave is forbidden:  
Bb and B\_, then A and A\_
- Parallel octaves are forbidden:  
A and A\_, then G and G\_

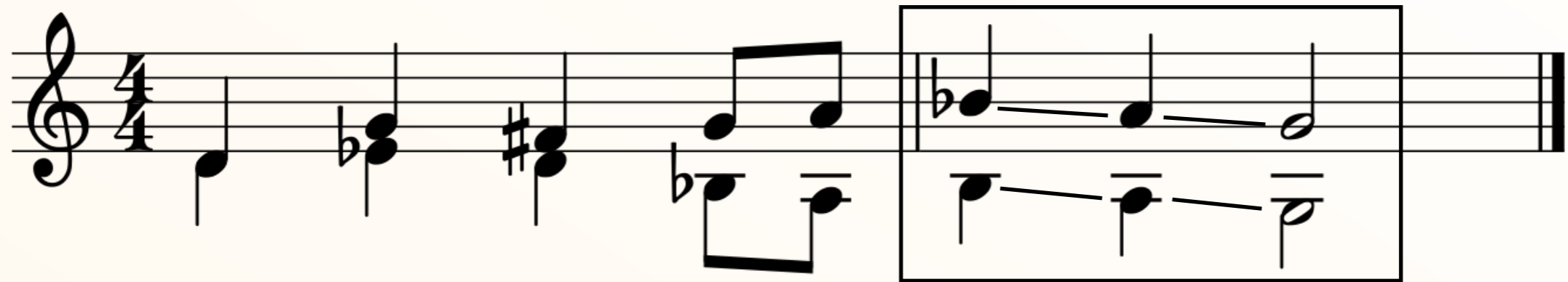
# Mezzo example



`import Mezzo`

- Major sevenths are not permitted in harmony:  
B<sub>b</sub> and B<sub>̣</sub>
- Direct motion into a perfect octave is forbidden:  
B<sub>b</sub> and B<sub>̣</sub>, then A and A<sub>̣</sub>
- Parallel octaves are forbidden:  
A and A<sub>̣</sub>, then G and G<sub>̣</sub>

# Mezzo example



`import Mezzo`

- Major sevenths are not permitted in harmony:  
Bb and B\_
- Direct motion into a perfect octave is forbidden:  
Bb and B\_, then A and A\_
- Parallel octaves are forbidden:  
A and A\_, then G and G\_

```
1
2 import Mezzo
3
4 comp = d qn :-: d qn :|: g qn :-: ef qn :|: fs qn :-: d qn
5         :|: g en :-: bf_ en :|: a en :-: a_ en :|: bf qn :-: b_ qn
6         :|: a qn :-: a_ qn :|: g hn :-: g_ hn
7
8 main = playLive' $ score setRuleSet strict withMusic comp
9
```

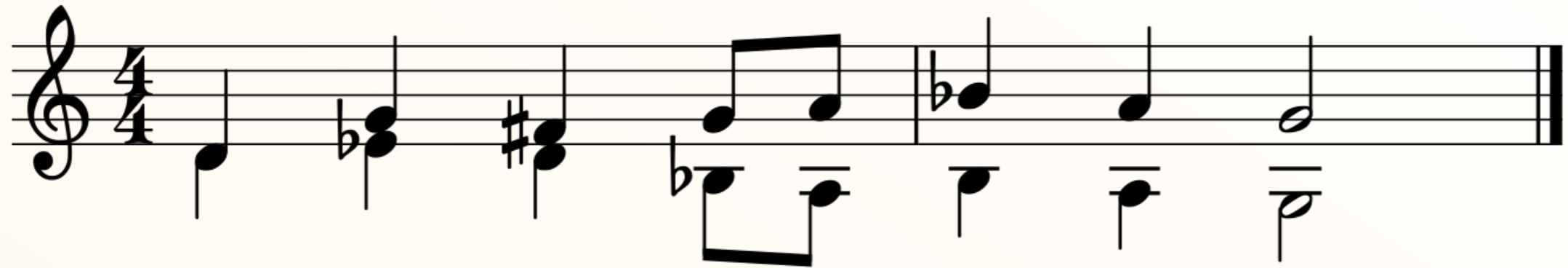
IDE-Haskell

Linter

✓ Error Warning Lint Build Test Repl   Not set  Auto



# Mezzo example



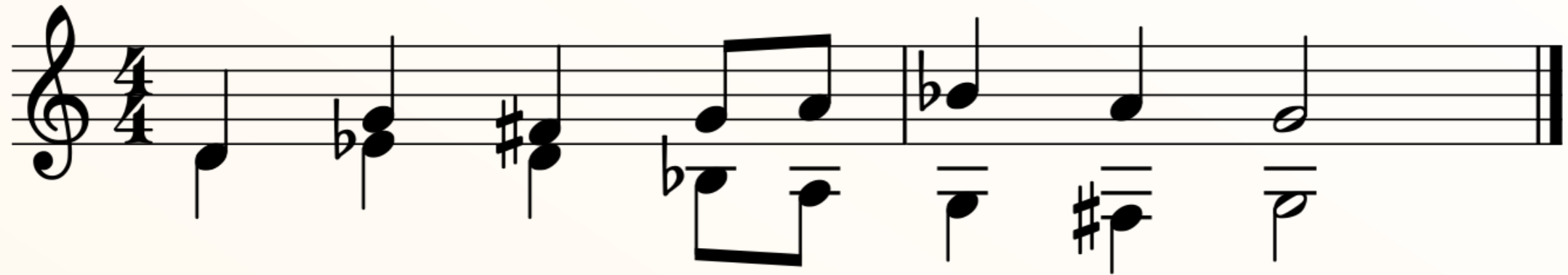
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import Mezzo
```

```
v1 = d qn :|: g qn :|: fs qn :|: g en  
:|: a en :|: bf qn :|: a qn :|: g hn
```

```
v2 = d qn :|: ef qn :|: d qn :|: bf_ en  
:|: a_ en :|: b_ qn :|: a_ qn :|: g_ hn
```

```
main = playLive (v1 :-: v2)
```

# Mezzo example



```
import Mezzo
```

```
v1 = d qn :|: g qn :|: fs qn :|: g en  
:|: a en :|: bf qn :|: a qn :|: g hn
```

```
v2 = d qn :|: ef qn :|: d qn :|: bf_ en  
:|: a_ en :|: g_ qn :|: fs_ qn :|: g_ hn
```

```
main = playLive (v1 :-: v2)
```

# Music theory

Western tonal music is governed by rules:

- What notes sound good together, or in sequence
- How voices should interact
- How a piece should be structured

Learning and following rules requires care, attention, and time

# Mezzo

A Haskell EDSL for music composition

Maintains a static model of music

A dependently typed music algebra

Converts composition mistakes into type errors

Compiler errors describe the nature and location of mistakes

# Behind the scenes

# The Mezzo recipe



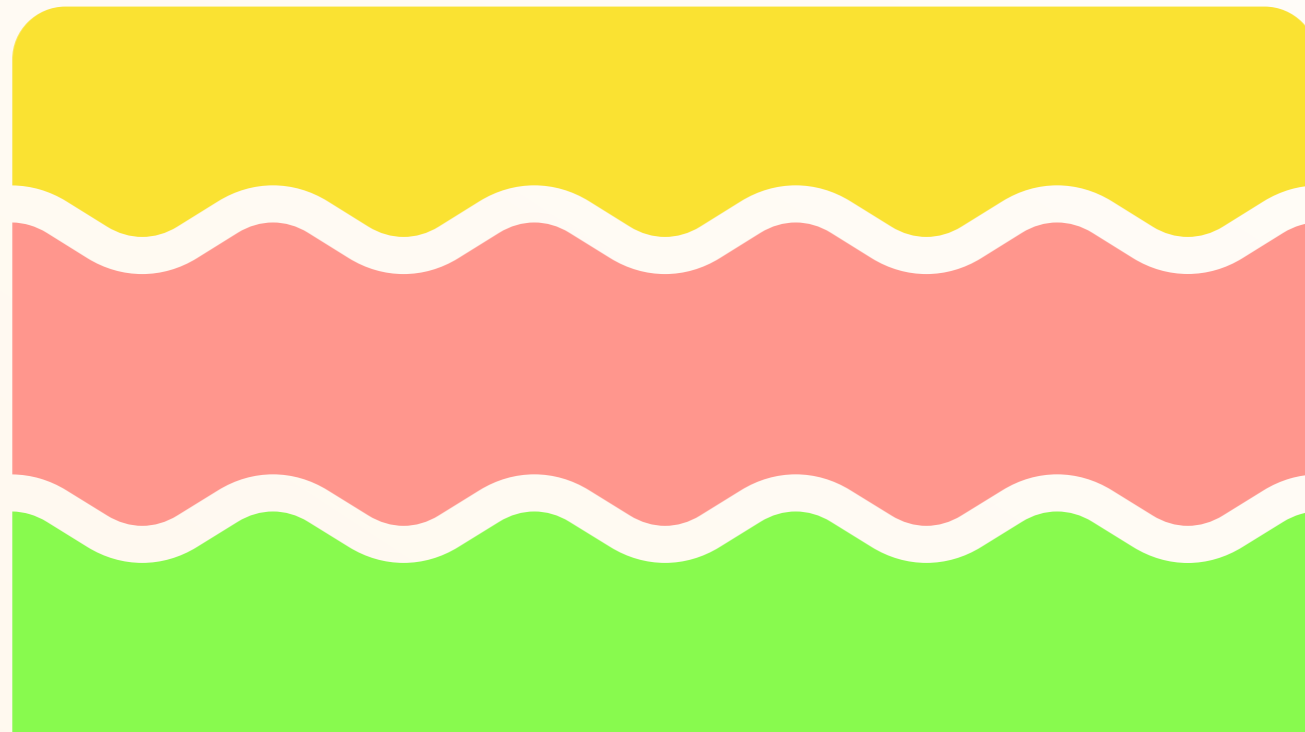
1. Take the Haskore music algebra

# The Mezzo recipe



2. Add some dependent types

# The Mezzo recipe



3. Hide everything under an EDSL



# The Mezzo recipe



4. Add MIDI export functionality

# The Haskore music algebra

An algebraic description of music

Primitives and two composition operators

$$M ::= \text{NOTE} \mid \text{REST} \mid M :-: M \mid M :|: M$$

Primitive values

Harmonic  
composition

Melodic  
composition

# The Haskore music algebra

An algebraic description of music

Primitives and two composition operators

$$M ::= \text{NOTE} \mid \text{REST} \mid M :-: M \mid M :|: M$$

Primitive values

Harmonic  
composition

Melodic  
composition

```
data Music = Note Pit Dur
           | Rest Dur
           | Music :-: Music
           | Music :|: Music
```

# The Haskore music algebra

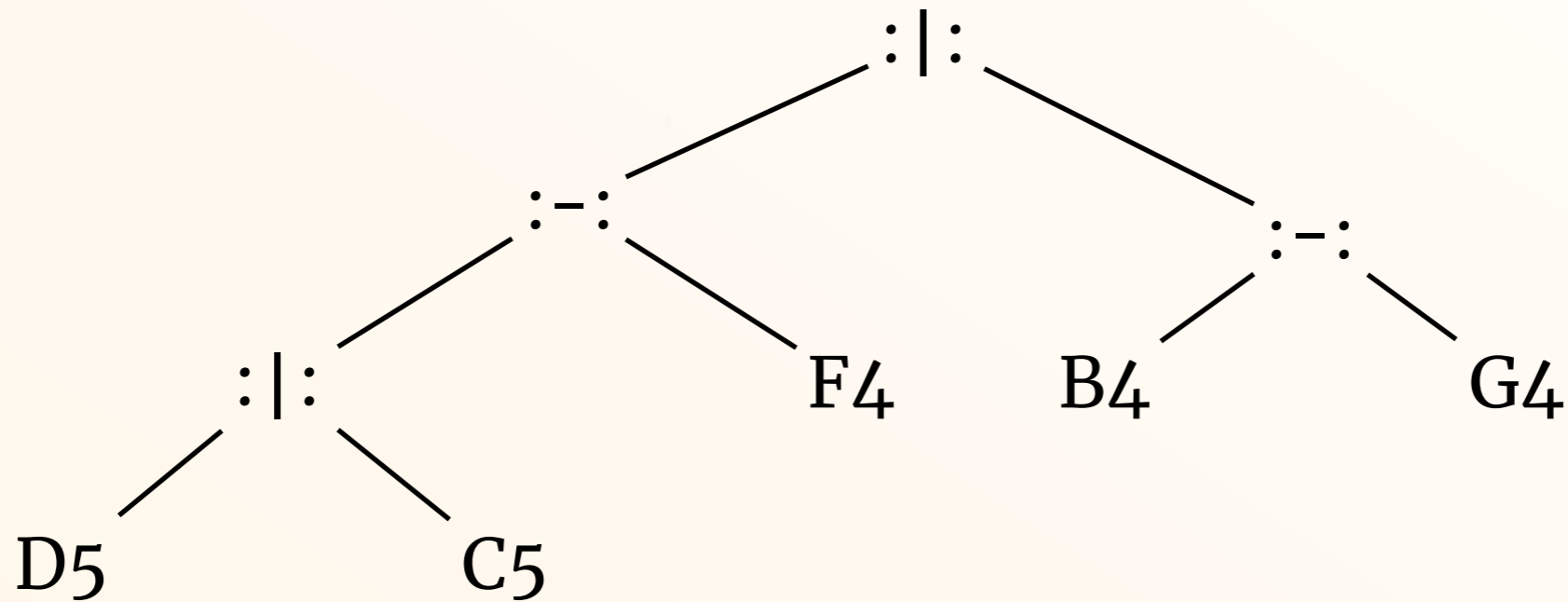


$((D5 : |: C5) :-: F4) : |: (B4 :-: G4)$

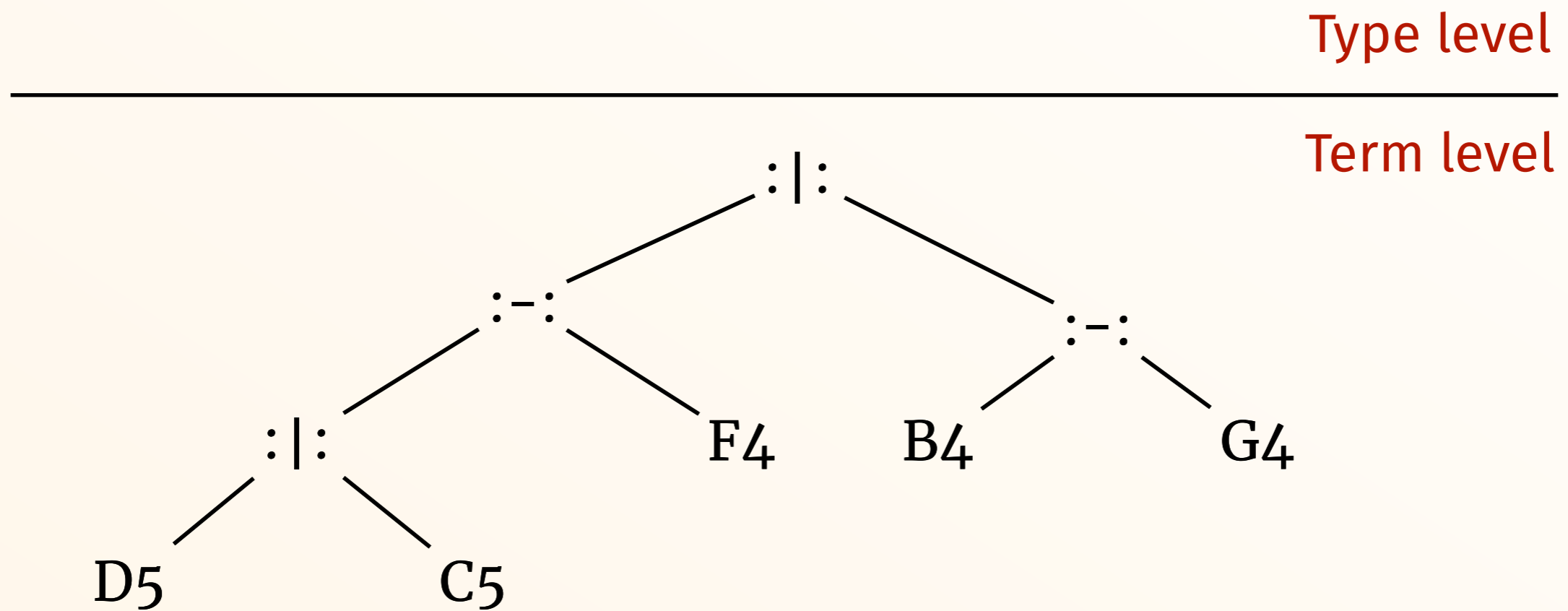
# The Haskore music algebra



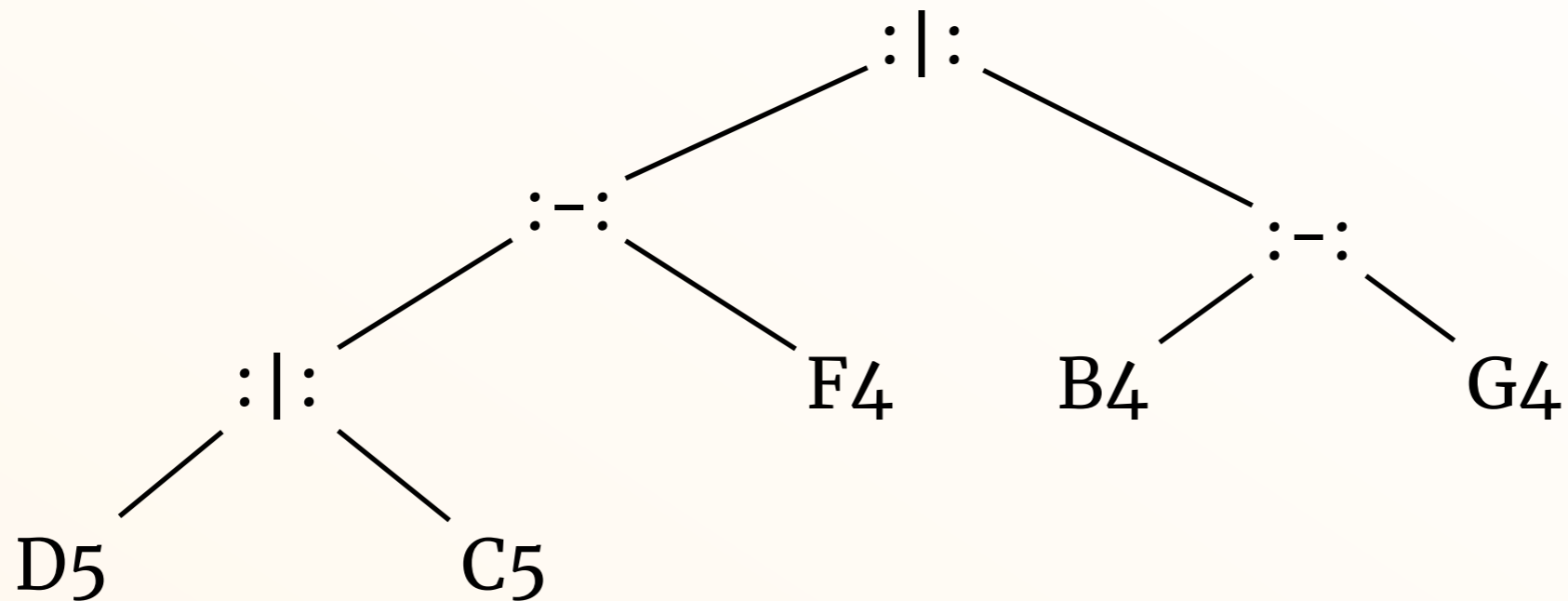
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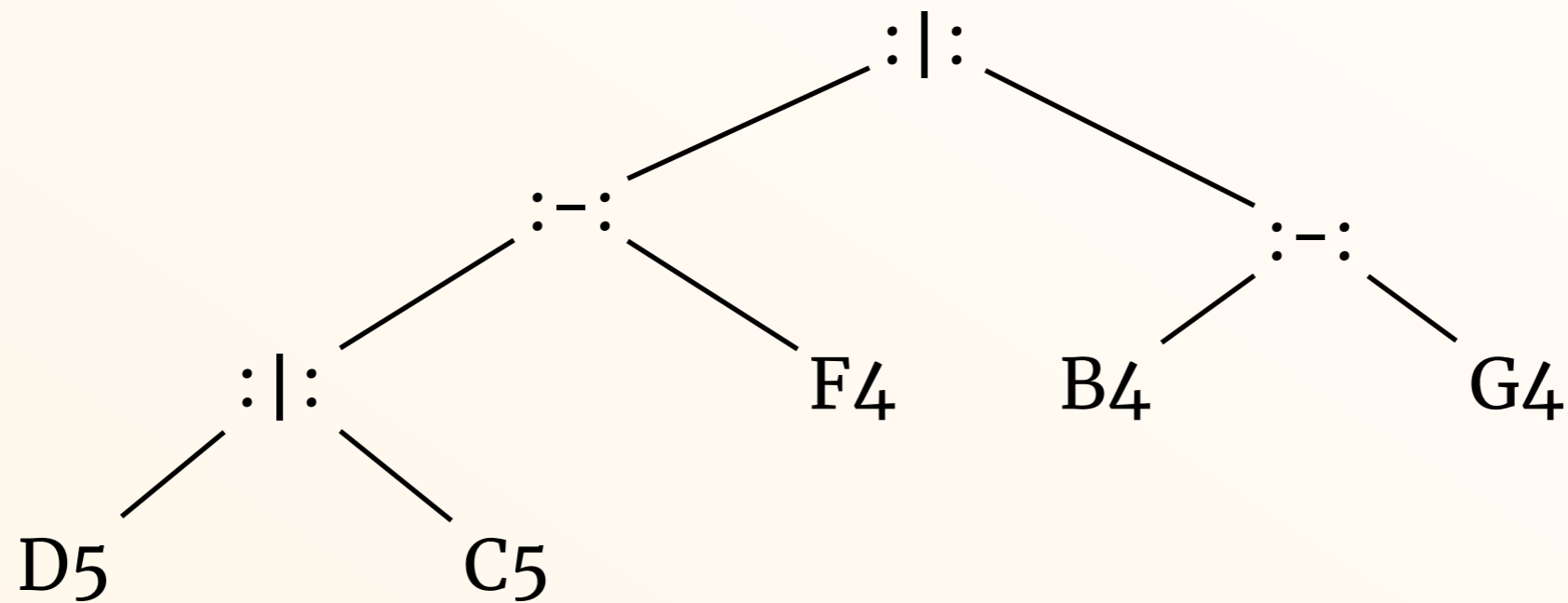
# The Haskore music algebra



# The Haskore music algebra

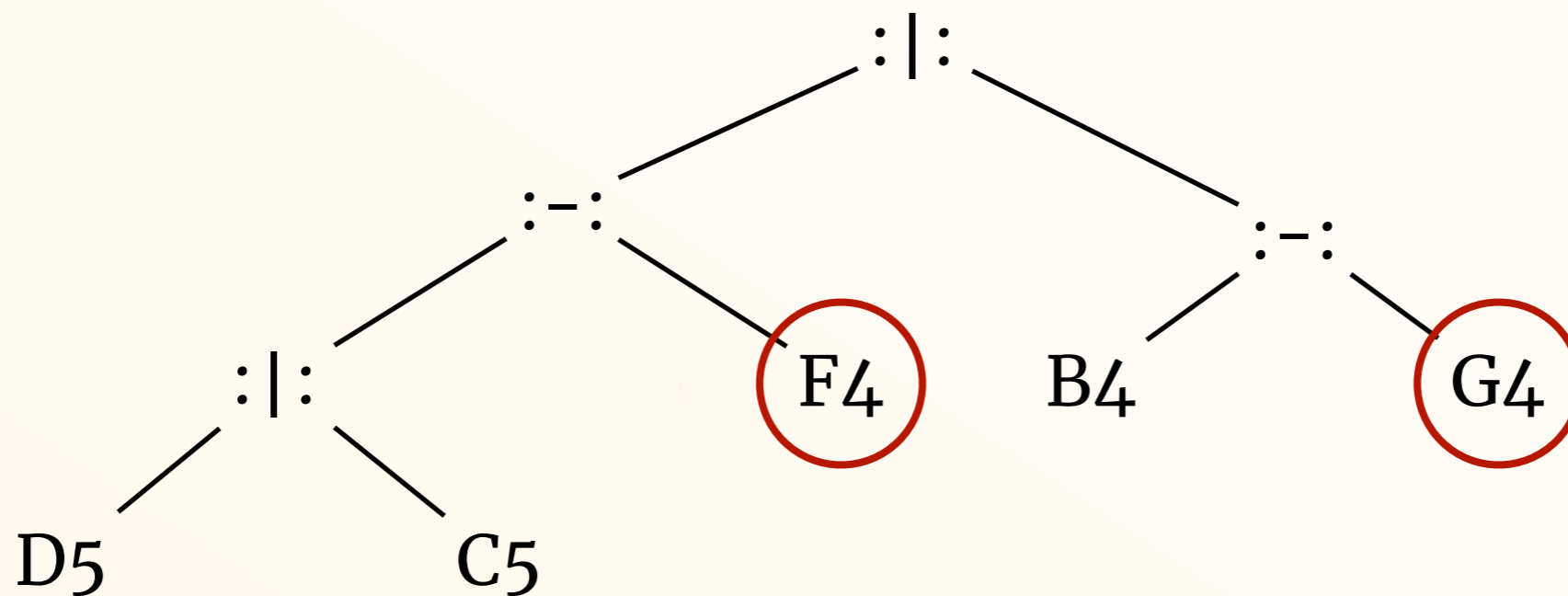
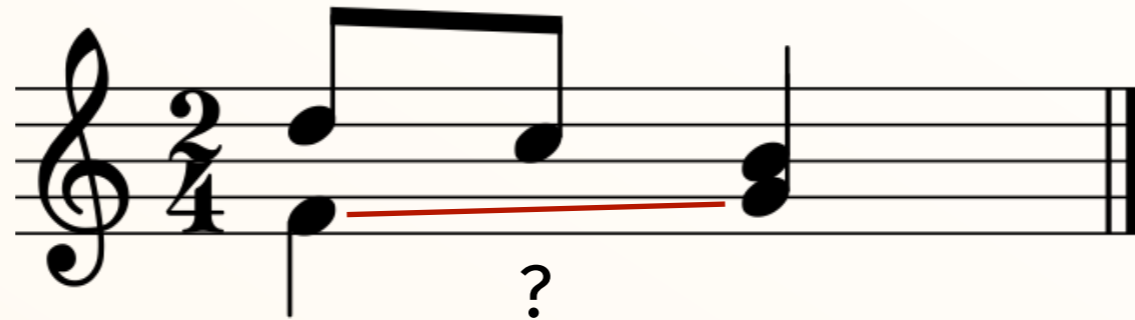


Type level



Term level

# The Haskore music algebra

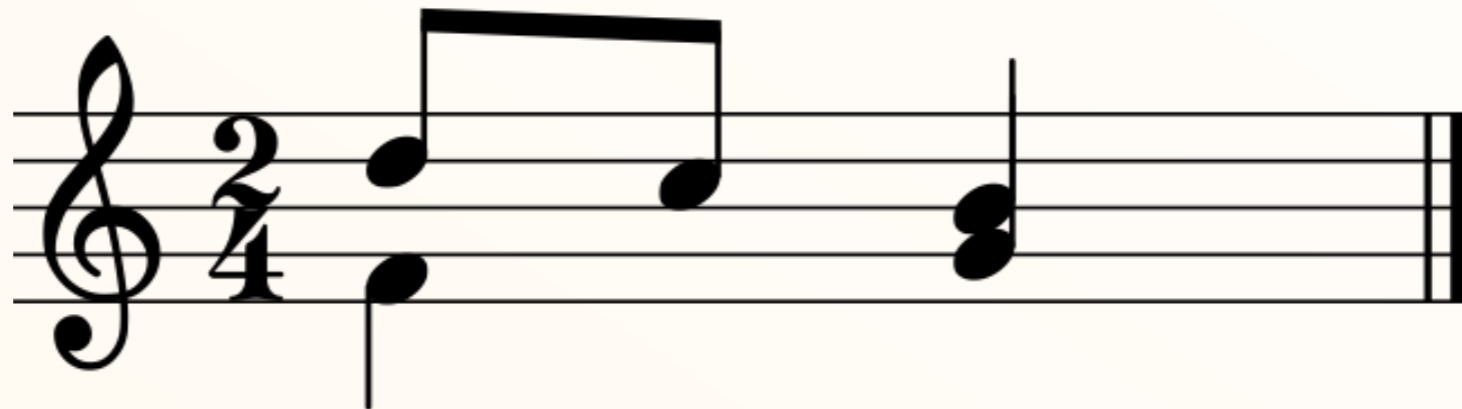


Intuitive for composition

Unsuitable for verification



# Pitch matrix



|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
| ♪ F4 | ♪ F4 | ♪ G4 |

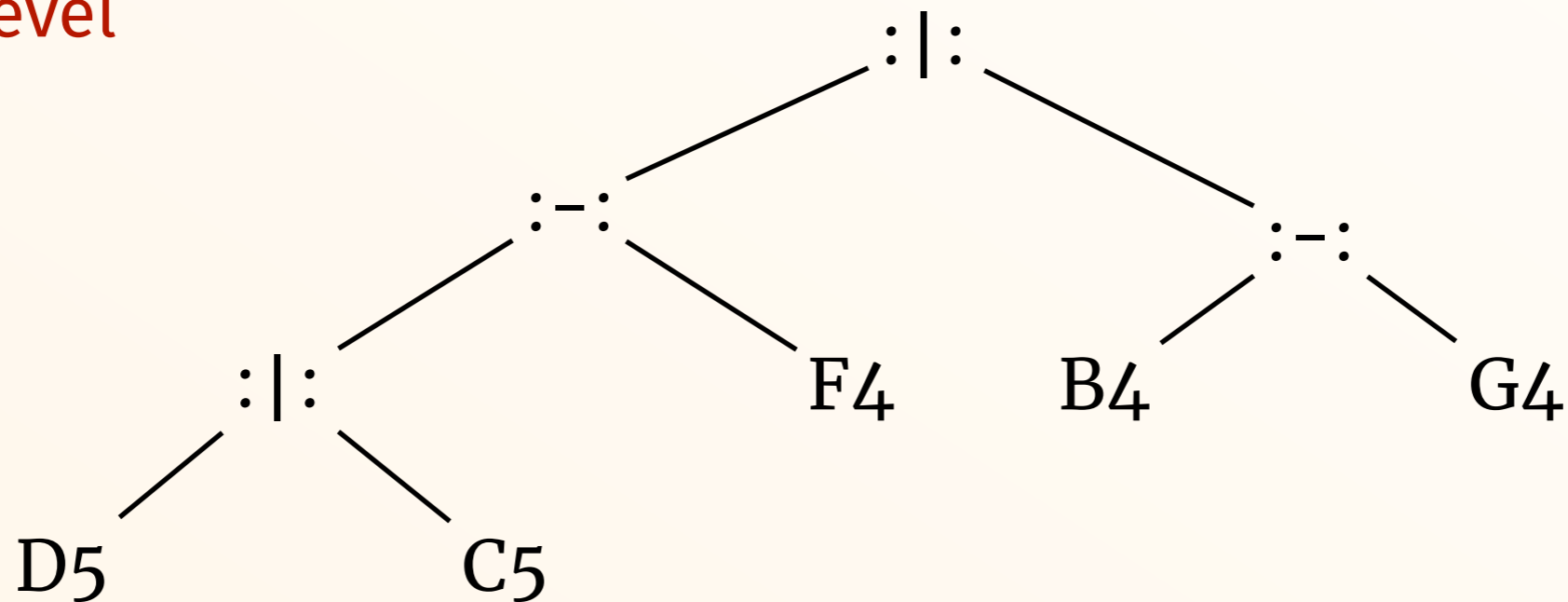
# The Haskore music algebra

|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
| ♪ F4 | ♪ F4 | ♪ G4 |

Type level

---

Term level



# Pitch matrix

Alternative music format, suitable for verification

Has a clear, rigid, non-hierarchical structure

Reflects the visual layout of the score

Obvious relationship between parallel and successive notes

|                  |                    |                  |
|------------------|--------------------|------------------|
| ♪ D <sub>5</sub> | ♪ C <sub>5</sub>   | ♪ B <sub>4</sub> |
| ♪ F <sub>4</sub> | ♪ F <sub>4</sub> — | ♪ G <sub>4</sub> |

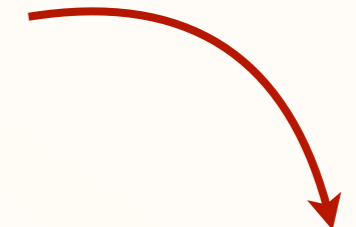
# Pitch matrix

Our aim is to store the pitch matrix on the type level

Enables static verification of the rules

Need to enforce invariance of dimensions

A simple type-level list of lists would not suffice



Length-indexed vectors?

|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
| ♪ F4 | ♪ F4 | ♪ G4 |

# Where GHC 8 comes into play

*Problem:* keeping a size-indexed matrix on the type level requires GADT promotion

**#7961** closed feature request (fixed)

Opened 4 years ago

Closed 21 months ago

## Remove restrictions on promoting GADT's

|                   |                                  |                      |   |
|-------------------|----------------------------------|----------------------|---|
| Reported by:      | <a href="#">danharaj</a>         | Owned by:            |   |
| Priority:         | <a href="#">normal</a>           | Milestone:           | <a href="#">8.0.1</a>   |
| Component:        | <a href="#">Compiler</a>         | Version:             | <a href="#">7.6.3</a>   |
| Keywords:         |                                  | Cc:                  | <a href="#">eir@...</a> , <a href="#">adam.gundry@...</a> , <a href="#">jstolarek</a> , <a href="#">william.knop.nospam@...</a> |
| Operating System: | <a href="#">Unknown/Multiple</a> | Architecture:        | <a href="#">Unknown/Multiple</a>  |
| Type of failure:  | <a href="#">None/Unknown</a>     | Test Case:           | <a href="#">dependent/should_compile/TypeLevelVec</a>   |
| Blocked By:       |                                  | Blocking:            |   |
| Related Tickets:  | <a href="#">#6024</a>            | Differential Rev(s): | <a href="#">↗ Phab:D808</a>   |
| Wiki Page:        |                                  |                      |   |

# Where GHC 8 comes into play

*Problem:* keeping a size-indexed matrix on the type level requires GADT promotion

Changed 21 months ago by Richard Eisenberg <eir@...>

#790

Rem

Report

Priorit

Comp

Keywo

Opera

Type c

Blocke

Relate

Wiki P

In [67465497/ghc](#):

Add kind equalities to GHC.

This implements the ideas originally put forward in "System FC with Explicit Kind Equality" (ICFP'13).

There are several noteworthy changes with this patch:

- \* We now have casts in types. These change the kind of a type. See new constructor ``CastTy``.
- \* All types and all constructors can be promoted. This includes GADT constructors. GADT pattern matches take place in type family equations. In Core, types can now be applied to coercions via the ``CoercionTy`` constructor.

s ago

ths ago

rek,

eLevelVec

# Where GHC 8 comes into play

*Problem:* keeping a size-indexed matrix on the type level requires GADT promotion

*Solution:* upgrade to GHC 8!

With GHC 8, GADTs can be promoted just like any other type

Enabled by the `TypeInType` extension

# Where GHC 8 comes into play

*Problem:* keeping a size-indexed matrix on the type level requires GADT promotion

*Solution:* upgrade to GHC 8!

With GHC 8, GADTs can be promoted just like any other type

Enabled by the `TypeInType` extension

```
data Vector :: Type → Nat → Type where
  None     :: Vector t 0
  (:-- )   :: t → Vector t (n - 1) → Vector t n
```



# Dependent Haskell algebra

```
data Music where
  Note    :: Pit → Dur → Music
  Rest    :: Dur → Music
  (:-:)   :: Music → Music → Music
  (:|:)   :: Music → Music → Music
```

# Dependent Haskell algebra

```
data Music :: ∀ n l. PitchMatrix n l → Type where
  Note    :: Pit p → Dur d → Music (FromPitch p d)
  Rest    :: Dur d → Music (FromSilence d)
  (:-:)   :: Music m1 → Music m2 → Music (m1 +-+ m2)
  (:|:)   :: Music m1 → Music m2 → Music (m1 +|+ m2)
```

# Dependent Haskell algebra

```
data Music :: ∀ n l. PitchMatrix n l → Type where
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data Music :: ∀ n l. PitchMatrix n l → Type where
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```

A vector of vectors of pitches

A promoted GADT

# Dependent Haskell algebra

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  (:|:)   :: Music m1 → Music m2 → Music (m1 +|+ m2)
```

Promoted musical values:

```
data PitchClass = C | D | E | F | ...
data PitchType = Pitch PitchClass
                Accidental Octave
```

Kind-constrained *proxies*:

```
data Pit (p :: PitchType) = Pit
```

# Dependent Haskell algebra

```
data Music :: ∀ n l. PitchMatrix n l → Type where
  Note    :: Pit p → Dur d → Music (FromPitch p d)
  Rest    :: Dur d → Music (FromSilence d)
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```

Type families for constructing  
and combining pitch matrices

Concatenation respects the matrix dimensions

Made possible by the length-indexing in the kinds

```
type family (a :: PitchMatrix n k) +|+
            (b :: PitchMatrix n l)
            :: PitchMatrix n (k + l) where ...
```

# Dependent Haskell algebra

FromPitch D5    D5

# Dependent Haskell algebra





# Dependent Haskellore algebra

|      |      |
|------|------|
| ♪ D5 | ♪ C5 |
| ♪ F4 | ♪ F4 |

∣

|      |
|------|
| ♪ B4 |
| ♪ G4 |

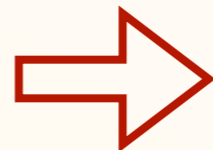


|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
| ♪ F4 | ♪ F4 | ♪ G4 |

# Dependent Haskellore algebra

|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
|------|------|------|

:-:



|      |      |
|------|------|
| ♪ F4 | ♪ G4 |
|------|------|

|      |      |      |
|------|------|------|
| ♪ D5 | ♪ C5 | ♪ B4 |
| ♪ F4 | ♪ F4 | ♪ G4 |

# Dependent Haskell algebra

```
data Music :: ∀ n l. PitchMatrix n l → Type where
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Type families for constructing  
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Concatenation respects the matrix dimensions

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# Musical constraints

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  (:|:)   :: Music m1 → Music m2 → Music (m1 +|+ m2)
```

We have static access to musical values through type variables

We impose *type class constraints* to limit the usage of the `Music` constructors

# Musical constraints

```
data Music :: ∀ n l. PitchMatrix n l → Type where
  Note    :: ValidNote p d
           ⇒ Pit p → Dur d → Music (FromPitch p d)
  Rest    :: ValidRest d
           ⇒ Dur d → Music (FromSilence d)
  (:~:)   :: ValidHarmComp m1 m2
           ⇒ Music m1 → Music m2 → Music (m1 +-+ m2)
  (:|:)   :: ValidMelComp  m1 m2
           ⇒ Music m1 → Music m2 → Music (m1 +|+ m2)
```

We have static access to musical values through type variables

We impose *type class constraints* to limit the usage of the `Music` constructors

# Musical constraints

A series of inference rules as class hierarchies

“Axioms” specify valid and invalid intervals

Domain-specific error messages with  
GHC’s custom compiler errors feature

```
class ValidMelInterval (i :: IntervalType)
instance TypeError
    (Text "Major sevenths forbidden.")
    => ValidMelInterval (Interval Maj Seventh)
instance {-# OVERLAPPABLE #-} ValidMelInterval i
```

# Musical constraints

handle overlapping instances. In normal usage, *closed type classes* would not make much sense as the instances rarely overlap, but a separate construct acting as a *closed type predicate* could be useful for type-level programming and verification. Similarly, we often

GHC's custom compiler errors feature

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class ValidMelInterval (i :: IntervalType)
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GHC's custom compiler errors feature

- **New feature:  
Closed type classes**



# Musical constraints

handle overlapping instances. In normal usage, *closed type classes* would not make much sense as the instances rarely overlap, but a separate construct acting as a *closed type predicate* could be useful for type-level programming and verification. Similarly, we often

Haskellers leave no  
feature ununused

# Musical constraints

A series of inference rules as class hierarchies

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# Musical constraints

A series of inference rules as class hierarchies

“Axioms” specify valid and invalid intervals

Domain-specific error messages with  
GHC’s custom compiler errors feature

Rules propagate the interval axioms to the  
pitch matrix verification

```
class ValidMelLeap (p :: PitchType)
                  (q :: PitchType)

instance ValidMelInterval (MakeInterval p q)
    => ValidMelLeap p q
```

# Musical constraints

Constraints connect the pitch matrix with the Haskore algebra

The rules are enforced any time a **Music** constructor is used

**ConstraintKinds** allows us to treat and manipulate constraints as types

Flexible means of validation, such as computed or partially applied constraints

The rule system is extensible and customisable

Constraints are further parameterised by *rule sets*

# Rule sets

Allow for customisation of rule-checking

Not all genres of music follow the same rules

```
class RuleSet t where
  type MelConstraints t m1 m2 :: Constraint
  type NoteConstraints t p d :: Constraint ...

data Classical = Classical
instance RuleSet Classical where ...

data Empty = Empty
instance RuleSet Empty where ...
```

# Rule sets

Allow for customisation of rule-checking

Not all genres of music follow the same rules

```
class RuleSet t where
  type MelConstraints t m1 m2 :: Constraint
  type NoteConstraints t p d :: Constraint ...
```

Music values are parameterised by rule sets

Rule-checking behaviour can be modified dynamically

```
data Score =  $\forall$  rs m. MkScore rs (Music rs m)
```

```
MkScore Classical (c qn :-: b qn) ✘
```

```
MkScore Empty (c qn :-: b qn) ✔
```

# Also in the paper

Details of the pitch matrix implementation

Treatment of duration and fragmentation

Construction of intervals

Some features of the EDSL

Note, chord and melody input

Reification and MIDI rendering

# Summary and conclusions

Mezzo is a music composition library and EDSL with static rule-checking of musical scores

Exploits the term-type separation to manipulate two different models of music

No singletons required!

Built on the Haskore algebra, augmented with dependent types

Makes use of GADT promotion, type families and constraint kinds



# Well-typed Music Does Not Sound Wrong

*(Experience Report)*

[github.com/DimaSamoiz/mezzo](https://github.com/DimaSamoiz/mezzo)  
[hackage.haskell.org/package/mezzo](https://hackage.haskell.org/package/mezzo)

ds709@cam.ac.uk | m.gale@warwick.ac.uk

# Advantages of static typing

Static, compile-time verification

Source location of mistakes

Two, distinct views of music

Haskore algebra for composition,  
pitch matrix for verification

Simple term-level programming

# Disadvantages of static typing

## Complex type-level programming

But not much harder than doing the same thing on the term level

## Slower compilation

But time is saved on *finding* the mistakes

## Term-type separation

Can be handled with standard Haskell techniques

# Musical constraints

Musical constraints are implemented as a series of “inference rules” via type classes.

GHC’s custom type error feature lets us specify which instances are invalid, and provide an explicit, domain-specific error message.

```
class ValidMelInterval (i :: IntervalType)
instance TypeError (Text "Major sevenths forbidden.")
    => ValidMelInterval (Interval Maj Seventh)
instance {-# OVERLAPPABLE #-} ValidMelInterval i
```

Class with no methods – an *open type predicate*.  
A type is either an instance (a valid melodic interval) or not (an invalid melodic interval).

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```
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instance TypeError (Text "Major sevenths forbidden.")
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```

If `i` is unified with a major seventh interval, a type error is encountered (uses `GHC.TypeLits`).

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GHC’s custom type error feature lets us specify which instances are invalid, and provide an explicit, domain-specific error message.

```
class ValidMelInterval (i :: IntervalType)
instance TypeError (Text "Major sevenths forbidden.")
    => ValidMelInterval (Interval Maj Seventh)
instance {-# OVERLAPPABLE #-} ValidMelInterval i
```

Otherwise, the interval is valid. We need to handle overlapping instances, as Haskell type classes are open and not checked in order.

# Musical constraints

```
class ValidMelInterval (i :: IntervalType)
instance TypeError (Text "Major sevenths forbidden.")
    => ValidMelInterval (Interval Maj Seventh)
instance {-# OVERLAPPABLE #-} ValidMelInterval i
```

```
class ValidMelLeap (p :: PitchType) (q :: PitchType)
instance ValidMelInterval (MakeInterval p q)
    => ValidMelLeap p q
```

```
class ValidMelAppend (v :: Voice l1) (w :: Voice l2)
instance ValidMelLeap (Last v) (Head w)
    => ValidMelAppend v w
```

```
class ValidMel (p :: PitchMatrix n k) (q :: PitchMatrix n l)
instance (ValidMelAppend v w, ValidMelConcat vs ws)
    => ValidMelConcat (v :-- vs) (w :-- ws)
```